Neocortical View (NCV) A 3D Visualization Tool for Complex and Large-Scal Alexander Jones | Justin Cardoza | Denve Instructor: Dr. Sergiu Dascalu | Advisors: Dr. Frederick Harris, Dr. Laurence

ABSTRACT

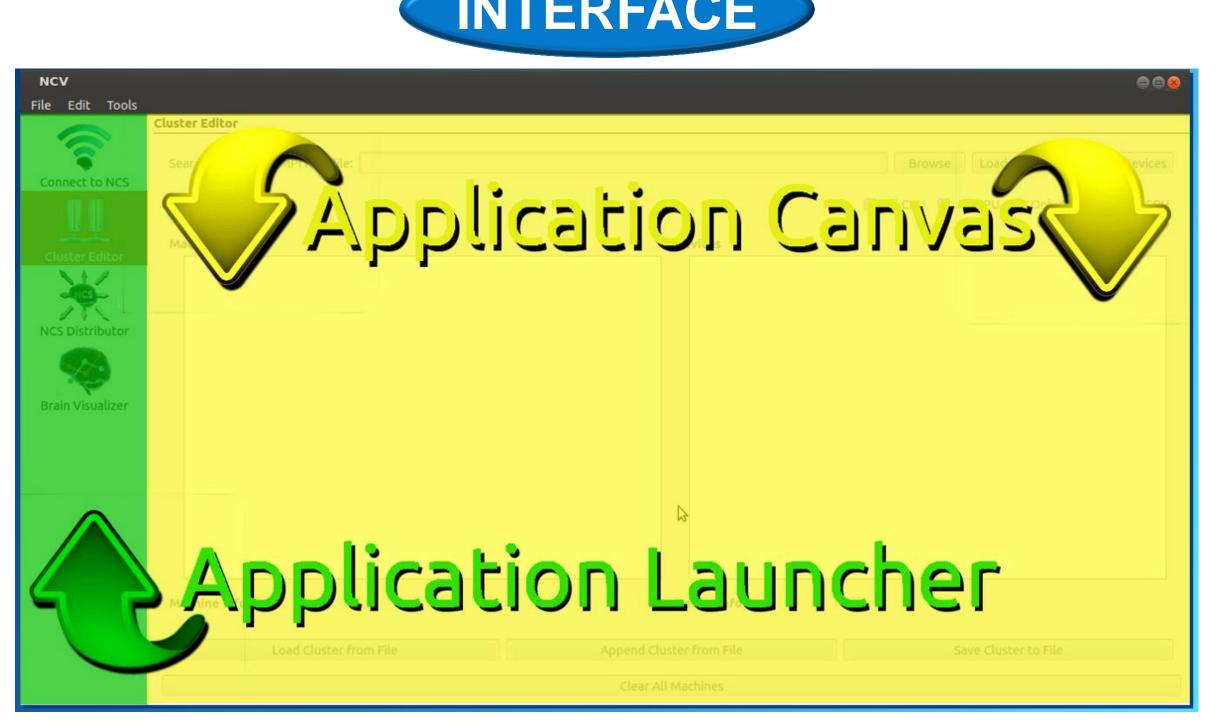
Neuroscientists are constantly pursuing better technology to help them study the physiological processes behind memory, learning, and cognition. Computational models of the brain can be generated at an anatomical level; however, analyzing simulation results can be difficult due to the lack of comprehensive visualization tools. Neocortical View hopes to serve as an essential tool to help scientists and researchers better understand the relationships between neurons and their interactions by allowing them to view simulations in 3D.



Neocortical View, or NCV, is a graphical front-end that connects to the Neocortical Simulator through a network and will allow users to build models, distribute simulations across available hardware, and view the current network state in 3D. It has an intuitive graphical user interface enabling the user to customize how the models are rendered and displayed with an array of various options.



(NCS), Simulator The Neocortical developed by the Brain Computation Lab at UNR, is a real-time simulator for complex, large-scale neural networks. It utilizes GPUs for parallel computation and can run simulations using common neuron models such as Izhikevich and leaky integrate-and-fire representations. NCS also allows users to simulate custom models by designing their own plug-in interfaces.



- 🔆 Plugins

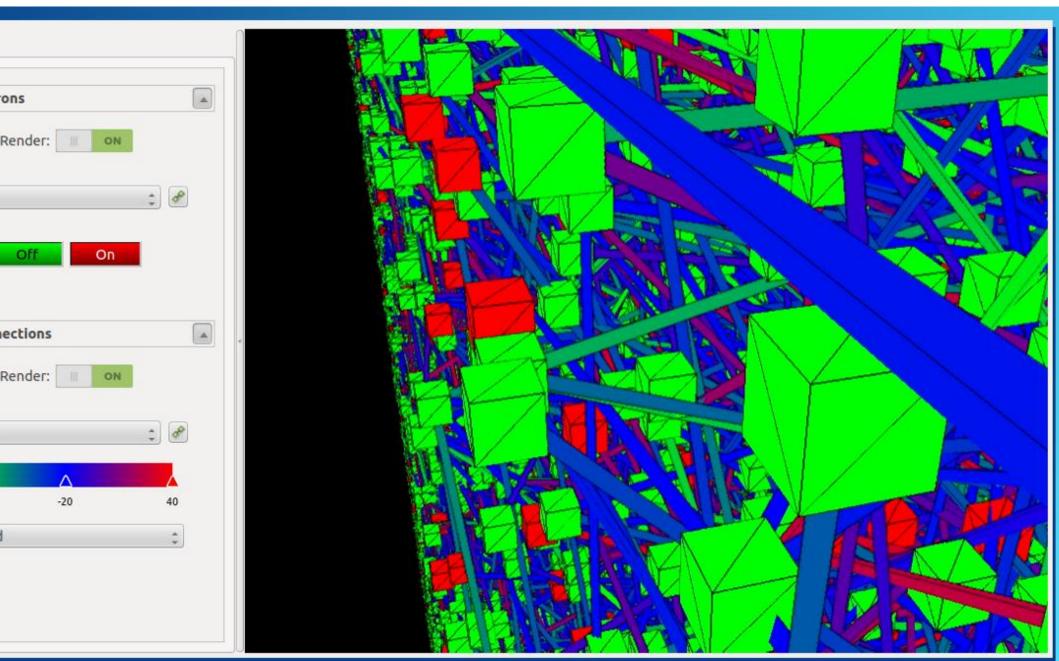
INTERFACE

Figure 1: Application Canvas and Application Launcher

Simulation startup, communication and analysis mechanisms are abstracted into an intuitive user interface.

The application launcher allows users to easily load application plugins that are displayed on the application canvas.

addition to using built-in functionalities, developers can also expand the application by implementing plugin components which can be integrated into the application at run time.



VISUALIZATION

Figure 2: Color customization and visualization canvas

Simulated brain topology is rendered in 3D and can be customized in real time.

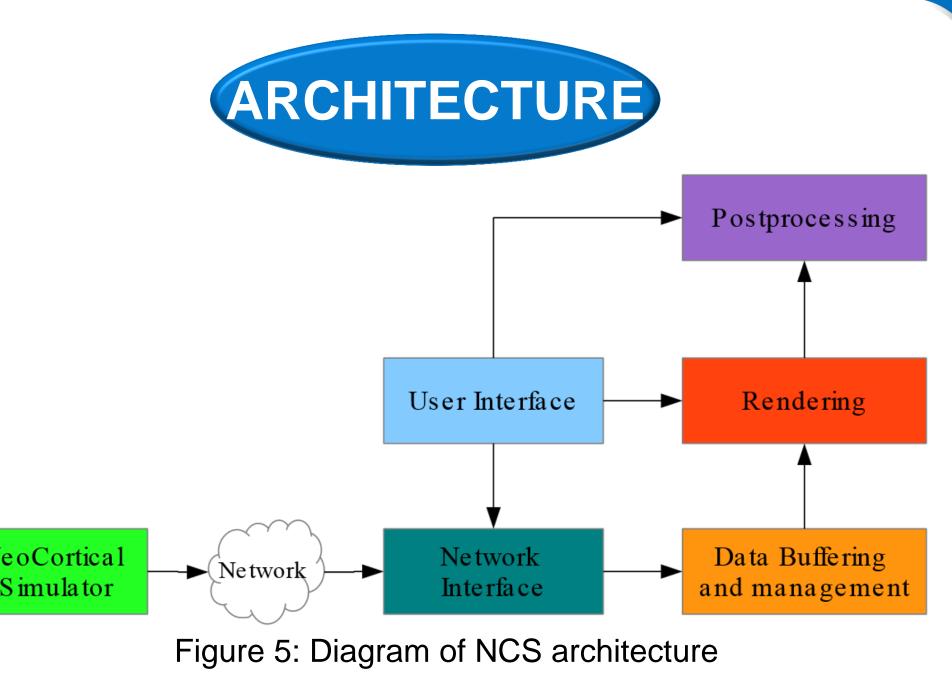
Neurons are represented as cubes and neuron connections are represented as rectangular pipes. Users can customize the domain of simulation attributes by selecting a myriad of color options from a color ribbon defined by gradient markers.

ar systems on the network for the simulation to run in a parallel environment.

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INCLUDED PLUGINS	
PLUGINS	
Beyond the visualization component, NCV provides additional built-in application plugins to acilitate other essential simulation capabilities.	
NCS CONNECTION INTERFACE	
Connect to NCS Use Local Machine as Host NCS 6 Directory: /home/alex/brainslug Browse Validate	N
Use Remote Machine as Host	N
Cluster Credentials: Host: User:	•
Password: Browse For Credentials Save Credentials	•
Connect	
Validate Remote Host Figure 3: NCS connection interface allows users to select distribution host	•
 he NCS connection interface allows users to onnect, validate, and launch NCS in two ways: Local NCS installation: the user can enter the installation path of NCS and any missing NCS components will be detected. Remote NCS connection: the user can connect to NCS remotely by providing SSH login credentials for the desired machine. 	NC ap all mo
ARDWARE SPECIFICATION INTERFACE	W
Cluster Editor Detect With Hostfile: hostfile Browse Load Devices Append Devices All CPU All GPU Only CPU Only GPU Machines Devices Image: alex-U31SG Image: constraint of the second sec	int teo Ac rut to sc the at
alex-U31SG Hostname: alex-U31SG Device Info	
Load Cluster from File Append Cluster from File Save Cluster to File Clear All Machines	
Figure 4: Hardware specification interface allows users to select hardware	•
he hardware specification interface allows users select what hardware to use for the simulation and enables them to utilize hardware from other	•

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- CV consists of three major modules: **Networking** Components:
- manage preparing and launching simulations in addition to gathering update data.
- Rendering Pipeline: interfaces with the graphics hardware to display the current model.
- **User Interface:** allows the user to interact with the other modules, retrieve additional information from them, and affect their behavior.

CONCLUSION

CV is a highly accessible and customizable oplication. Its cross-platform capabilities low users to run simulations on most odern day laptops or desktops with indows or Linux operating systems. The tuitive interface allows scientists with limited chnical knowledge to run simulations. dditionally, the presentation and scope of inning simulations can be easily customized eliminate irrelevant results. By using NCV, cientists will hopefully be able to enhance neir understanding of neocortical processes an anatomical level.



Visual editor for model construction. Connect to live, real-time simulations. Ability to interface with additional simulators.

ACKNOWLEDGEMENTS

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